

GCCOA Meeting

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October 21, 2025



Basic Play Calling Principles



Be in the Right Spot (Positioning)

Find the Trouble (Sequencing)

Judge the Contact (Marginal vs Illegal)

Let the Play Finish (Timing)

Dependable Ft Court Positions

Trail

- Work at or around 28' line, keep all ten players in your vision
- Get open looks by moving your feet – come on the court when needed
- Don't get stacked
- Stay with Primary Defender on drives going away

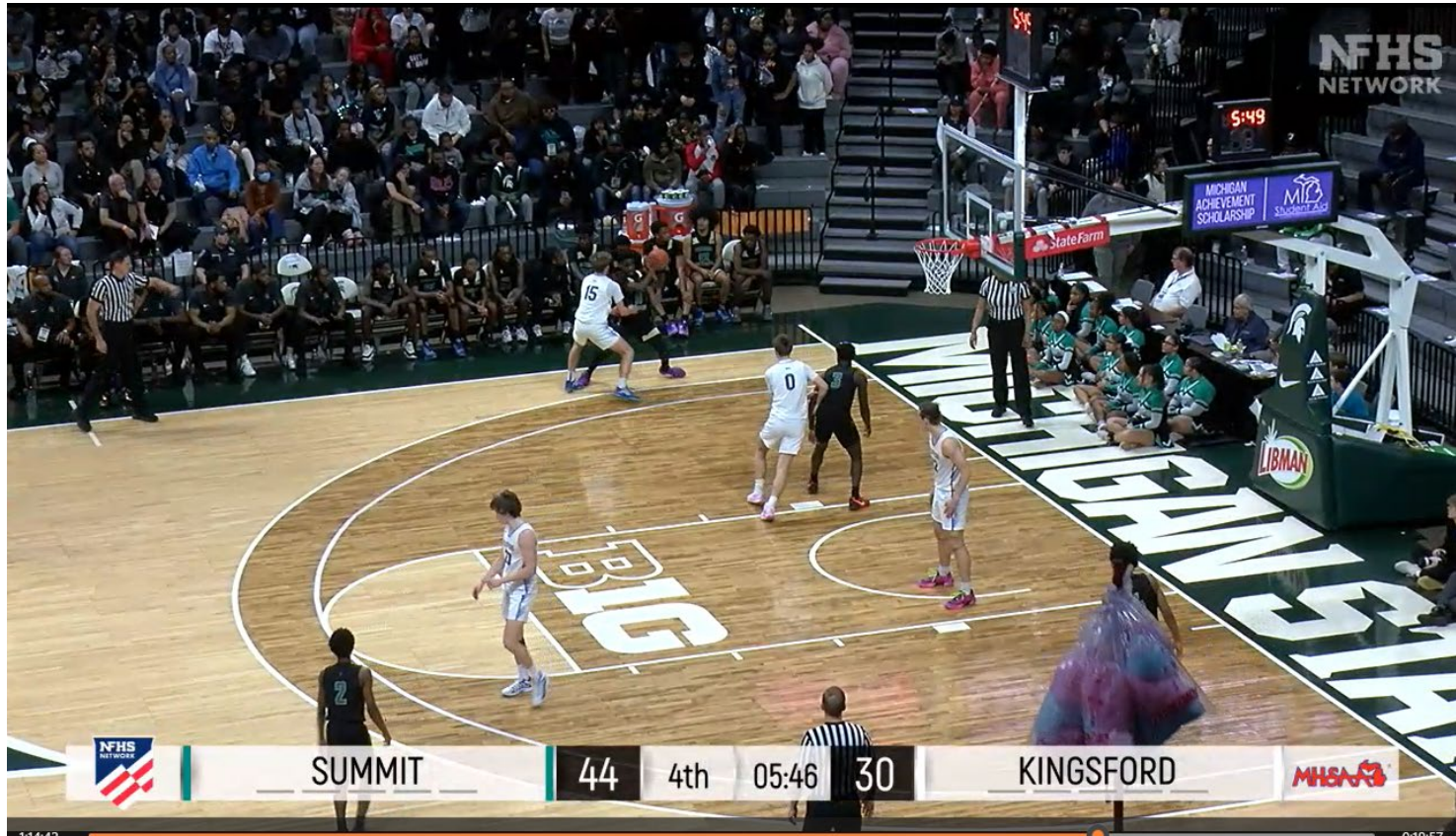
Center

- Work one step up and one step down from FT line extended
- Stay square to the sideline
- Do not roll top side until lead has cleared AND the play dictates
- NEVER LEAVE AN OPEN LOOK

Lead

- Mirror the ball on the perimeter
- Close down to be ready to rotate
- Go wide to see post play and rebounds
- Pinch the paint to see curl plays and drives from C
- ROTATE - ROTATE - ROTATE

Dependable Positions



Find the Trouble - Sequencing

On Ball Defender – before the dribble

- Feet – Pivot – Release
- Find the defender – 70/30 Principle
- Can't miss split step travels

Catch and Shoot Plays

- Screen – Line – Defender
- Do your work early – don't get stacked
- Find Point of Contact

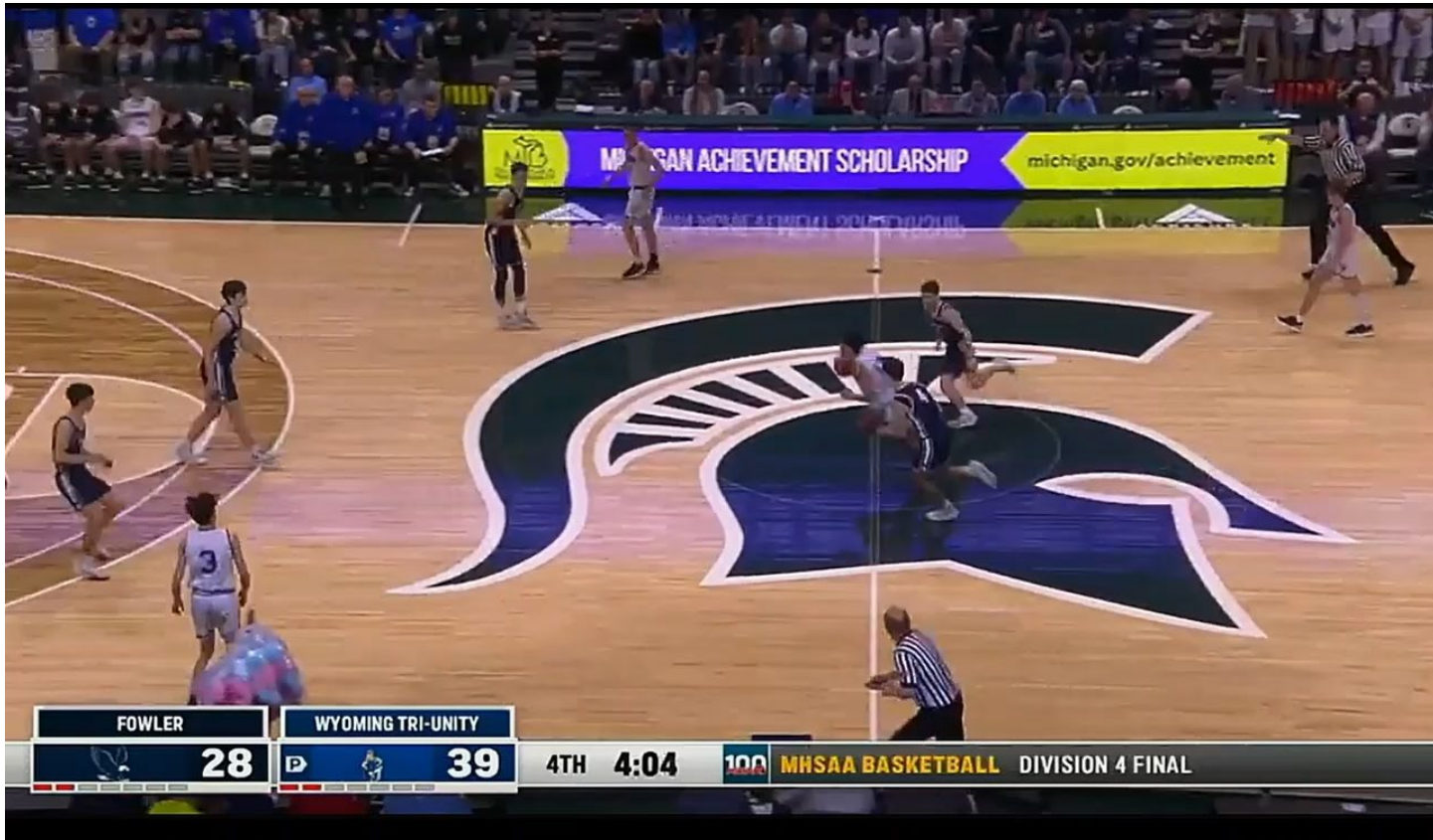
Three Point Shooters

- Up – Down - Rebound
- Must know how shooters go to the ground

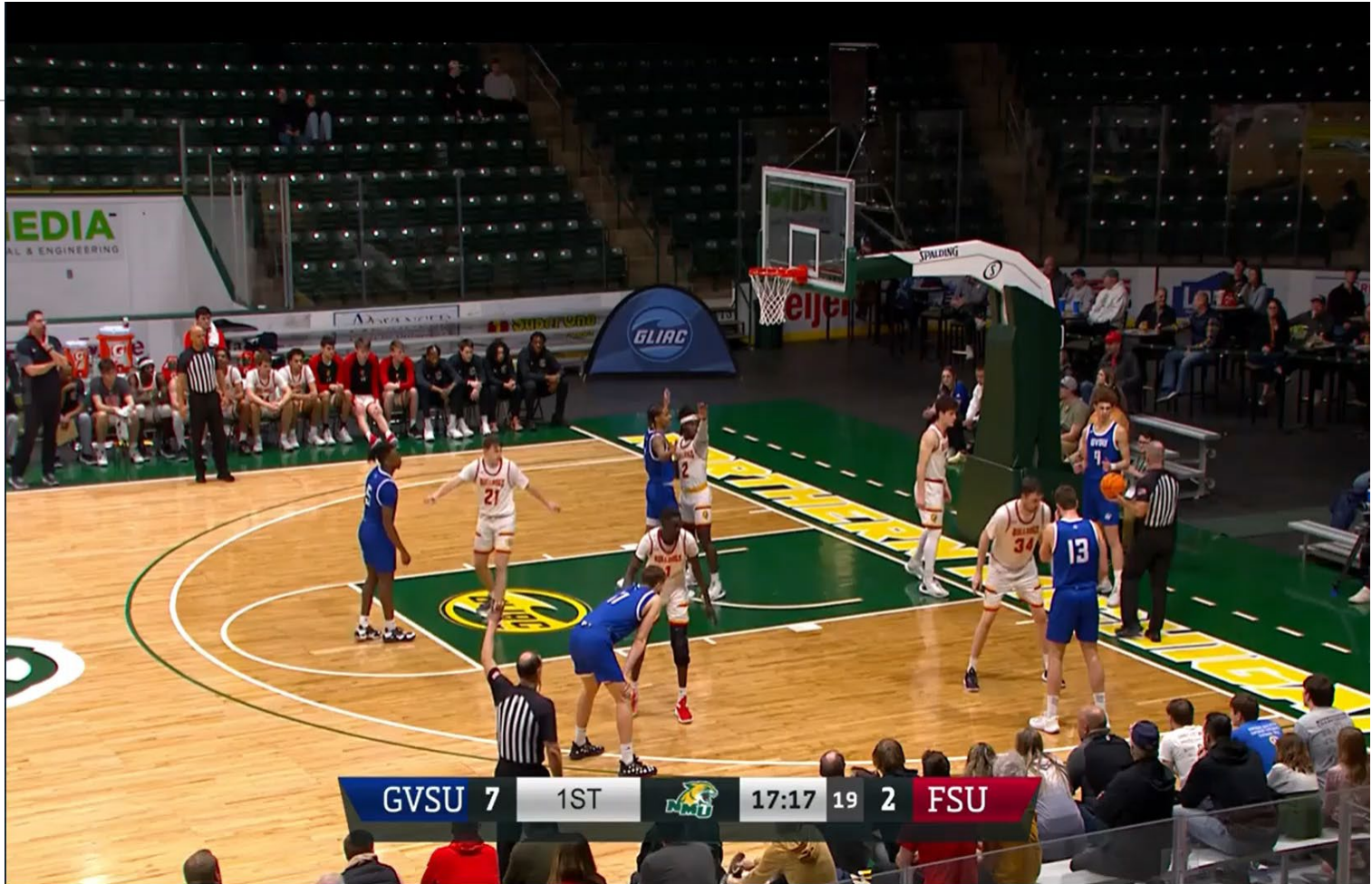
Secondary Defender Block/Charge Plays

- Lead is Primary on all SDBC Plays in the paint
- Lift Eyes from Defender to Defender
- Pick up secondary defender early
- Don't watch the dribble drive

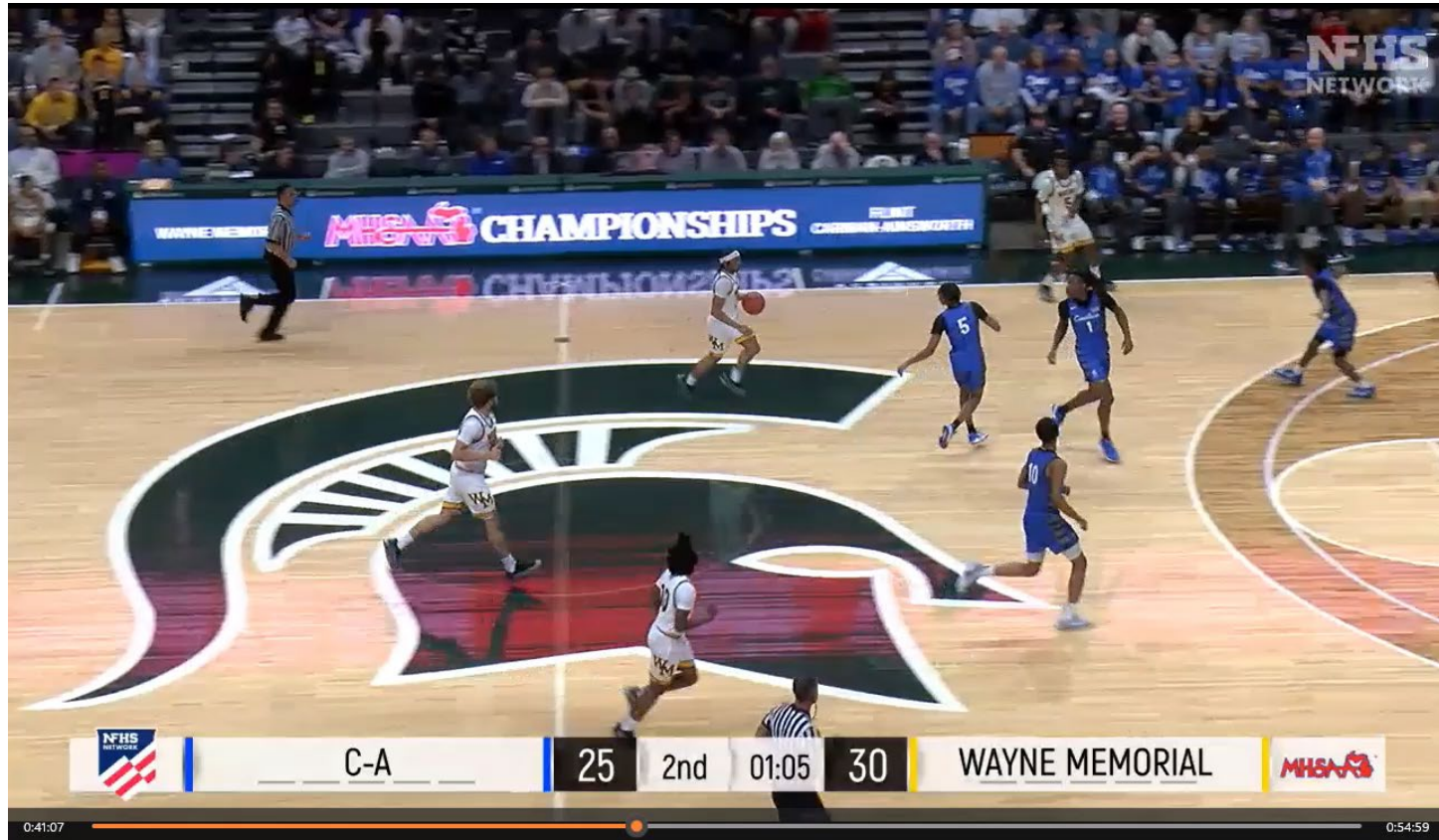
Feet – Pivot - Release



Screen – Line - Defender



Up – Down - Rebound



Judge the Contact/Let it Finish

Marginal vs Illegal

- What did the fouler do wrong?
- RSBQ
- Style of play/Level of Competition/Talent

Let the play finish

- Start – develop – finish – DECISION
- Keep air in our belly, not in our throat
- Eliminate the weak “and one”
- Eliminate the “clean block/foul”

Going Out of Primary

Three B's: Be LATE, Be NEEDED, Be Right

Secondary Cadence Whistle

- Give primary calling official the first crack

Save the crew

- Game Deciding
- Flagrant
- Can't be marginal
- Bodies on the floor

“Throw a Strike”

- You have to be 100% right

Have the best look (Philosophical)

- Curl Play
- Backside defender

Out of Primary: Be Late



Out of Primary: Be Needed



Out of Primary: Be Right



Questions?

